

Zoning Objectives

CI - Community Infrastructure	Provide for and protect civic, religious, community, education, health care and social infrastructure
GB - Greenbelt	Protect and provide for a Greenbelt
GE - General Employment	Provide opportunities for general enterprise and employment
HA - High Amenity	Protect and enhance high amenity areas
LC - Local Centre	Protect, provide for and/or improve local centre facilities
OS - Open Space	Preserve and provide for open space and recreational amenities
RA - Residential Area	Provide for new residential communities subject to the provision of the necessary social and physical infrastructure
RC - Rural Cluster	Provide for small scale infill development serving local needs while maintaining the rural nature of the cluster
RS - Residential	Provide for residential development and protect and improve residential amenity
RU - Rural	Protect and promote in a balanced way, the development of agriculture and rural-related enterprise, biodiversity, the rural landscape, and the built and cultural heritage
TC - Town and District Centre	Protect and enhance the special physical and social character of town and district centres and provide and/or improve urban facilities

Specific Objectives

	County Boundary
	Architectural Conservation Area
	Burial Site
	Development Boundary
	Recreational Routes
	Road Proposal
	Preserve Views
	Greater Dublin Area (GDA) Cycle Network 2013
	Sustrans 2009 Cycle Study Routes
	Local Objective Points
	Protected Structures
	Sites and Monument Record (SMR)
	Coastal Walk
	Proposed School
	Traveler Accommodation
	Protect & Preserve Trees, Woodlands and Hedgerows

Note:
For further detail please refer to the Draft Written Statement, Draft Written Statement Appendices and the Green Infrastructure Maps. The GDA cycle networks are an extract from: <https://www.nationaltransport.ie/gis/supporting-documents/> (Please see this website for further information)
To view details of Sites and Monuments Record see: <https://maps.archaeology.ie/HistoricEnvironment/>

Sheet Index Map

